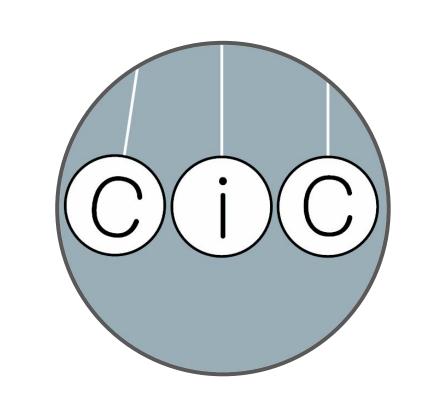


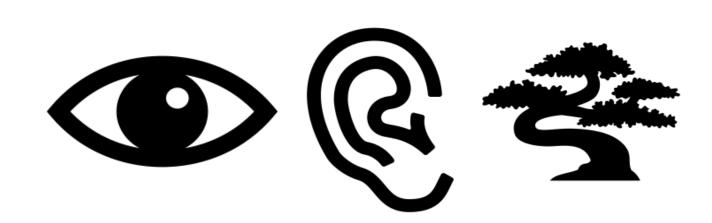
## Whodunnit? Inferring what happened from multimodal evidence



Sarah Wu\*, Erik Brockbank\*, Hannah Cha, Jan-Philipp Fränken, Emily Jin, Zhuoyi Huang, Weiyu Liu, Ruohan Zhang, Jiajun Wu, Tobias Gerstenberg

#### BACKGROUND

People combine information from multiple senses to understand the environment.





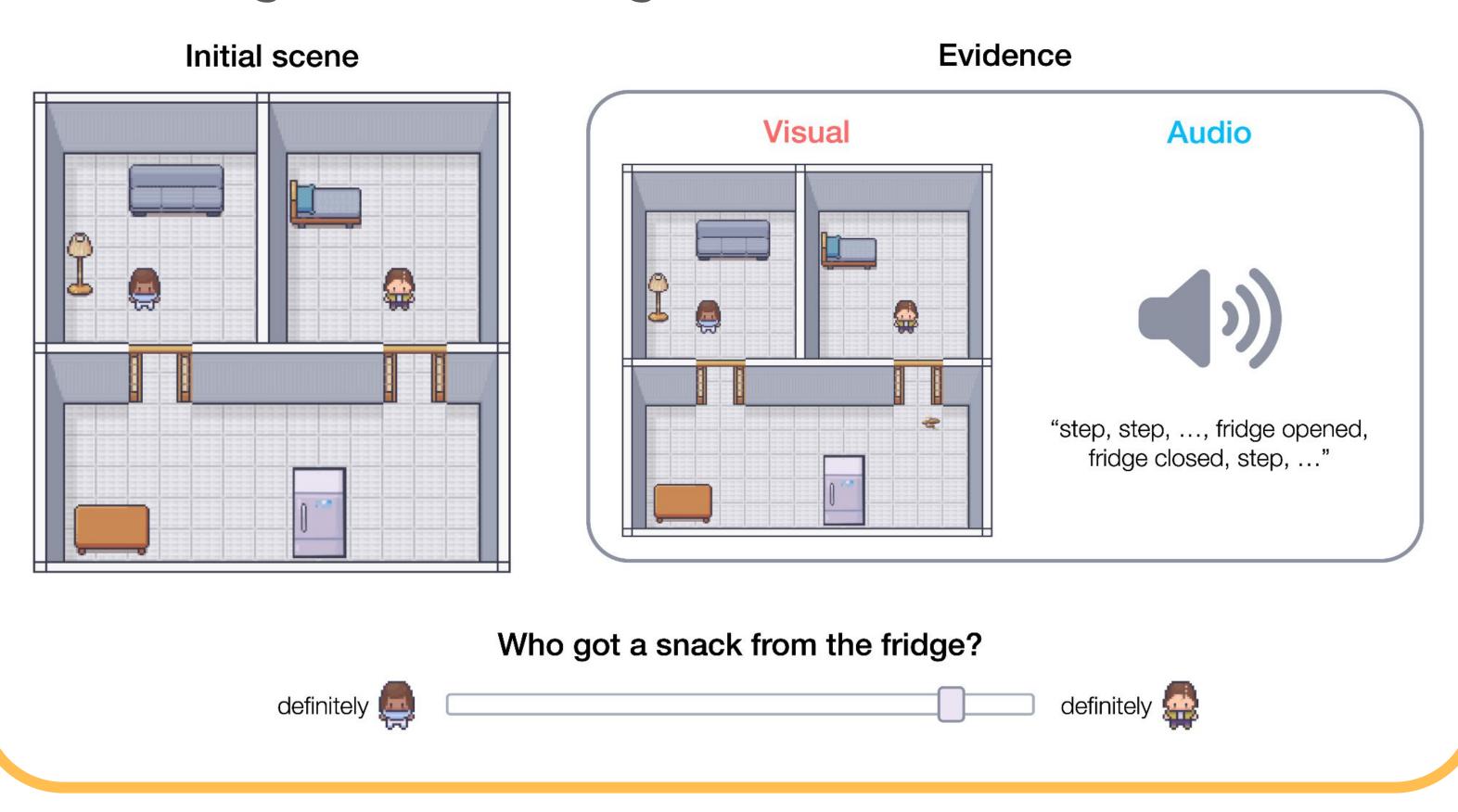
Mental models of how agents plan actions allow us reconstruct others' past behavior.



How do people combine evidence from multiple senses to understand past behavior? And can Al systems (LLMs, MLMs)?

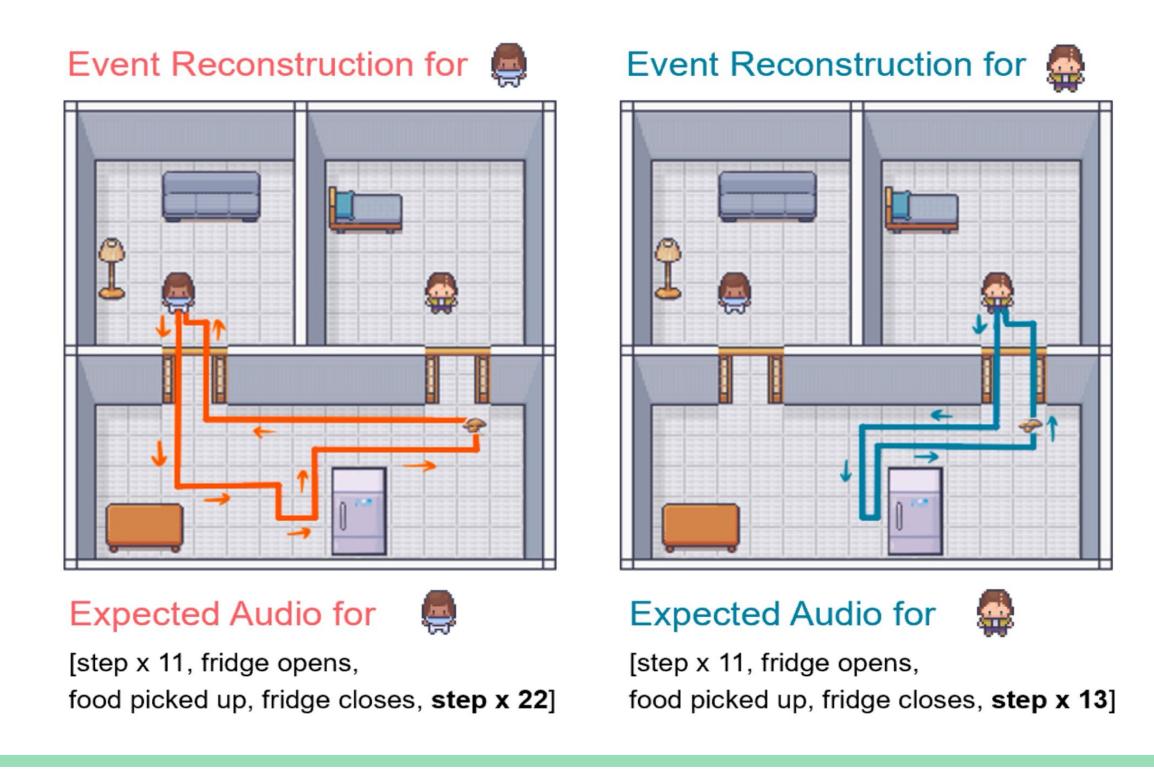
#### **EXPERIMENT**

Agents get a snack from the kitchen or watch TV in the living room, leaving audio and/or visual traces.



## MODELS

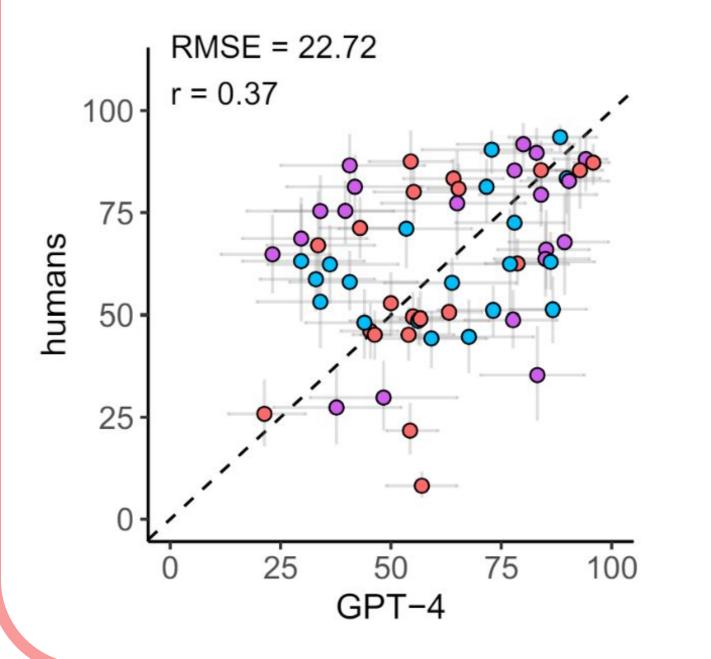
- 1. GPT-4V images & audio transcript
- 2. GPT-4V scene graphs & audio transcript
- 3. Multimodal event simulation model

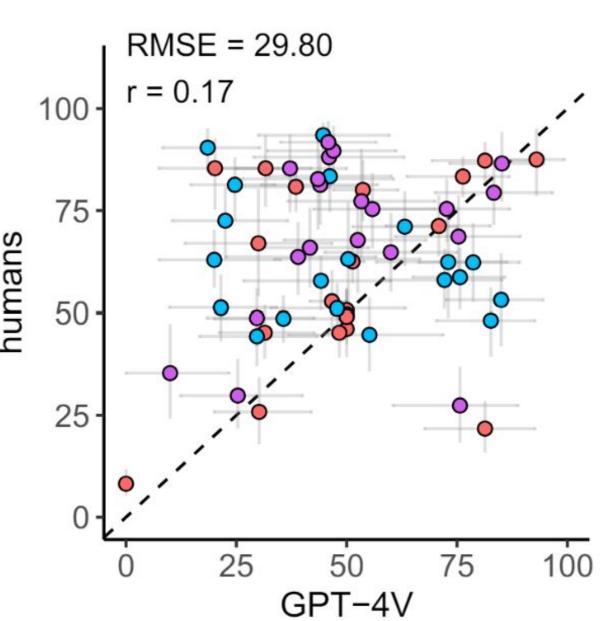


### RESULTS

auditory

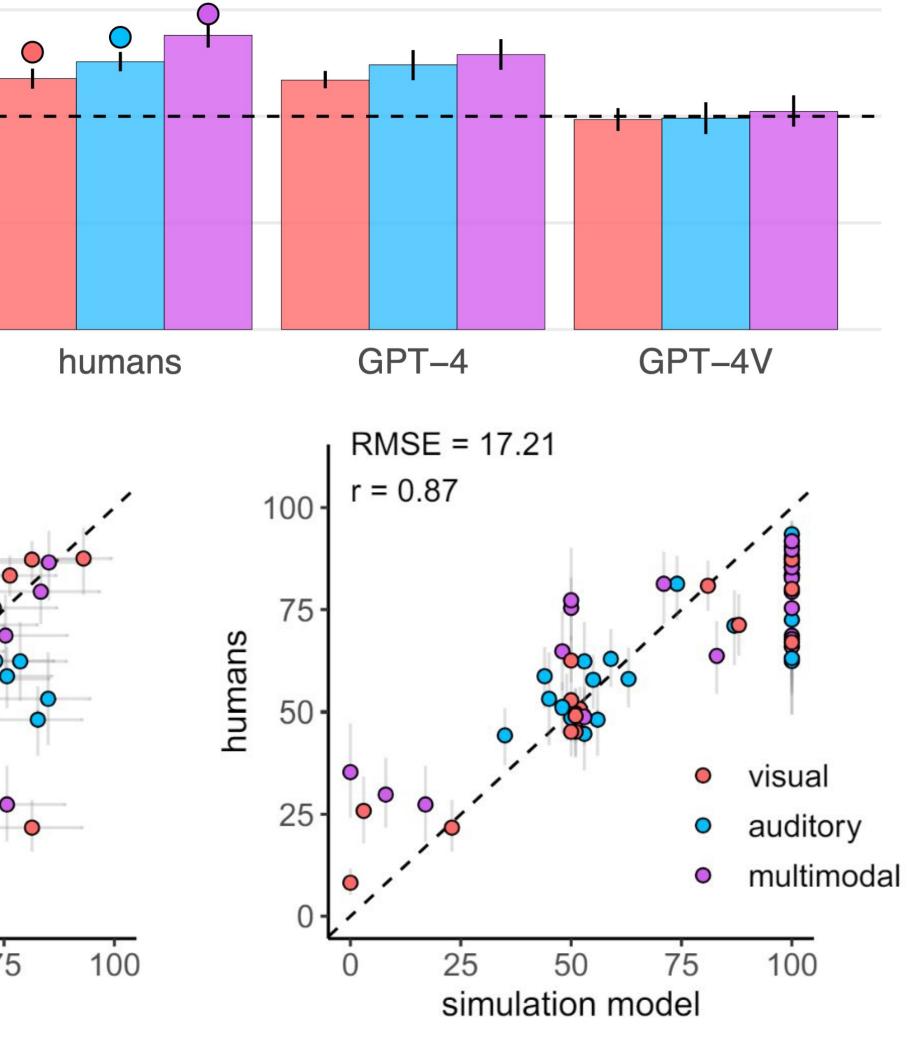
- ★ Humans and GPT-4 more accurate with multimodal evidence, but not GPT-4V
- ★ Participants' visual and auditory accuracy can both predict multimodal accuracy





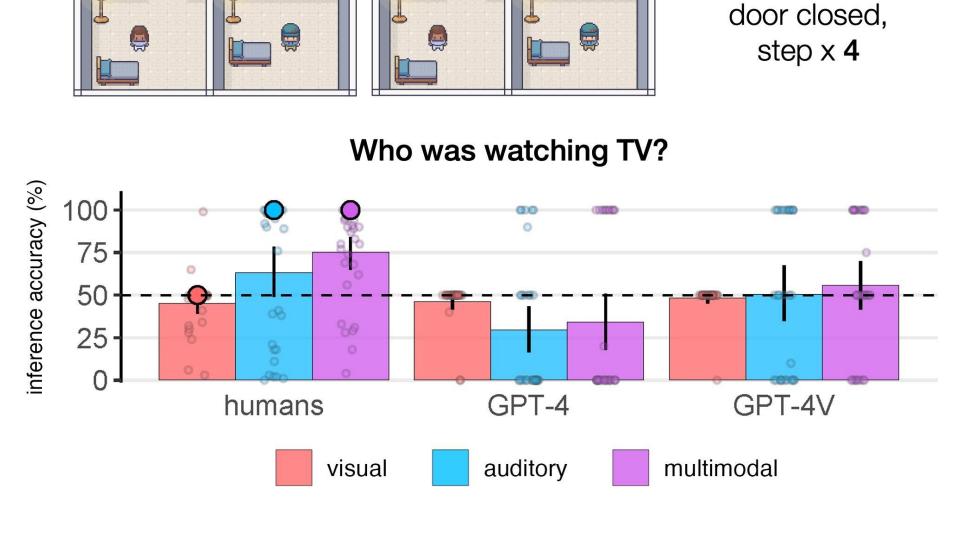
100

accuracy (%)



multimodal

# Initial scene Visual evidence Step x 4, door opened, step x 8,



- ★ Simulation model captures indiv. human responses
- ★ GPT-4 and GPT-4V do not match human responses

#### TAKEAWAYS

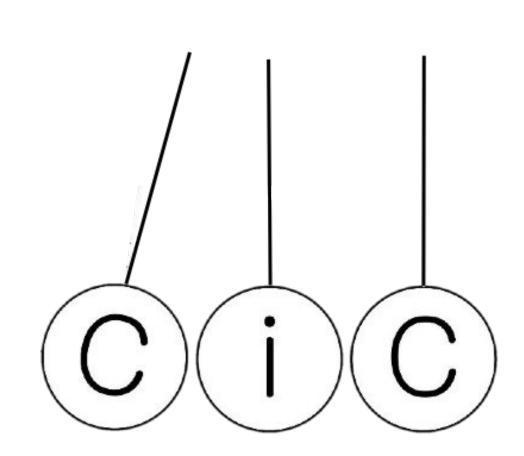
- ★ People use evidence from multiple senses to reconstruct others' behavior
- ★ This remains a challenge for GPT-4 and GPT-4V. Our simulation model captures humans



TV played,

step x 8,





80

visual

humans

GPT-4

auditory

GPT-4V

multimodal

## SCRATCH

COLOR PALETTES

https://www.color-hex.com/color-palette/1048458

